2018 national curriculum tests

Key stage 1

English reading

Paper 2: reading answer booklet

First name	
Middle name	
Last name	

Total marks

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Please do not write on this page.

Questions 1–7 are about *Games From Around the World* (pages 4–6)

	(page 4)	
1	Children around the world	
	Tick one .	
	do not like playing games.	
	only play one game.	
	play many games.	
	must have very expensive games.	1 mark
	(page 4)	
2	Find and copy two things that could be hidden in Pilolo.	
	1	
	2	1 mark

(page 5)	
Look at the Statues section.	
Why is Statues a good name for this game?	
	1 mark
(page 5)	
What do the words Oonch Neech mean?	
	1 mark
	IIIIaik
(pages 4–5)	
One player does something different from the other players in all five games.	
What are they doing differently in	
(a) Pilolo?	
	0
(b) Kangaroo Skippyroo?	1 mark
	1 mark

Draw **four** lines to match these games to what the text says you need to win each one.

Pilolo

Statues

luck

Pass the Parcel

balance



(pages 4-5)

Put ticks in the table to show which sentences are **true** and which are **false**.

Sentence	True	False
In <i>Pilolo</i> , players try to find hidden items.		
In Statues, one child shouts, 'freeze'.		
In Oonch Neech, players must stand very still.		
Kangaroo Skippyroo is a game all about luck.		



Questions 8-10 are about *Cobweb Morning* (page 7)

	(page 7)	
The children saw the cobwebs in		
Tick one .		
a park.		
a street.		
a garden.		
a playground.		
		I mark
	(page 7)	
(a) What did the children usually learn o	on a Monday morning?	
		l mark
(b) What did the children learn about th when they went outside?	nis Monday morning	

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The poem explains how cold weather...

	lick one
damages cobwebs.	
changes how cobwebs look.	
makes cobwebs stronger.	
helps spiders to make webs.	



Questions 11–16 are about *A New Home* (pages 8–9)

11	(page 8) What other creatures lived by the pond?	
	Write two answers.	
	1.	1 mark
12	(page 8) One day, huge, rumbling, grumbling machines crawled towards the pond.	
	What does this sentence tell you about the machines? Tick one .	
	They moved quickly.	
	They were noisy.	
	They were small.	
	They were silent.	1 mark

		(page 8)	
13	Why did the ducks leave their home?		
	Tick one .		
	It was too small.		
	It was destroyed.		
	They wanted to live in the sea.		
	They wanted to explore.		1 mark
			·
		(page 9)	
14	The ducks did not like the sea. Why not?	,	
	Write two reasons.		
	1		
	2		_
			0
			2 marks

(page 9

Why did someone put the ducks in a box? Tick one.	
Tick one .	
to take them to a new home	
to protect them from seagulls	
to live in the box	
to take them back to their old pond	1 mark
(pages 8-0)	
(pages 8–9) Number the following from 1 to 5 to show the order things	

Number the following from 1 to 5 to show the order things happen in the story.

The first one has been done for you.

Machines destroyed the pond.

The ducks lived happily in the pond.

The ducks were set free on a lake.

The ducks were rescued by a helper.

The ducks hid in some thick reeds.

(
1	mark

End of test



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